



FOR IMMEDIATE RELEASE:

**ONLINE MULTI-PLAYER DYNASTY WARRIORS®: STRIKEFORCE COMING TO CONSOLES ON
FEBRUARY 16, 2010**

Launch multi-player tactical raids on Imperial China from your Xbox 360® video game and entertainment system from Microsoft and PlayStation®3 computer entertainment system

Burlingame, CA, November 19, 2009 -- The world's premier action franchise is back with a vengeance and for the first time going online with four-player Tactical Action combat. KOEI Corporation today announced *DYNASTY WARRIORS®: Strikeforce* is coming to Xbox 360® video game and entertainment system from Microsoft and PlayStation®3 computer entertainment system on February 16, 2010.

DYNASTY WARRIORS: Strikeforce takes place in a mystic version of ancient China where warriors possess the power of "Fury". This power gives them superhuman strength, lightning fast speed and the ability to fly. Taking the role of any one of over 40 playable characters, up to four friends can go online to launch raids as a team or battle it out competitively.

Using voice or text chat to coordinate assaults, players will go on campaigns to infiltrate heavily-armed enemy strongholds, clash with thousand-man armies, or to slay dragons and other massive beasts. In single-player mode, players have the option to choose and command up to three AI-controlled officers to join them in offline missions.

KOEI is introducing several new game elements exclusive to the console version of *DYNASTY WARRIORS: Strikeforce* including over 40 console-exclusive missions, command of up to three AI-controlled officers, an enemy "Hyperbreak" gauge, the ability to plan special combat tactics, new playable character "Meng Huo", and online officer trading.

Earlier this year at the 2009 Tokyo Game Show, the game's producer Kenichi Ogasawara of Omega Force took to the stage with Team Ninja's Yosuke Hayashi, producer of *Ninja Gaiden Sigma®2* to reveal details about a crossover within *DYNASTY WARRIORS: Strikeforce*. As part of their collaboration, iconic figures from TECMO's *Ninja Gaiden Sigma 2* will appear exclusively in *DYNASTY WARRIORS: Strikeforce* for PS3™ while characters from KOEI's *WARRIORS OROCHI®2* will make guest appearances in *DYNASTY WARRIORS: Strikeforce* for Xbox 360®.

By completing guest character challenges, players will win the right to use that guest character's signature weapon in combat.

DYNASTY WARRIORS: Strikeforce comes action-packed with over 40 new console-exclusive missions, with more than 200 quests in all. To further whet the appetites of fans, players can also download new campaigns from Xbox LIVE® Marketplace for the Xbox 360® video game and entertainment system from Microsoft, and PlayStation®Network.

For the latest updates, follow @KOEIcorp on Twitter and visit the official minisite at www.koei.com/strikeforce

About DYNASTY WARRIORS: Strikeforce

DYNASTY WARRIORS: Strikeforce reinvents Tactical Action to create this year's hottest online multi-player experience on home consoles.

Unlike any other game in the series *DYNASTY WARRIORS: Strikeforce* lets up to four friends join together online to form a "Strikeforce". As a team, players must battle their way across Imperial China using coordinated assaults to conquer heavily-armed fortresses and colossal beasts.

End of level bosses await intrepid heroes with a multitude of guises and deadly attacks while enemies, spread throughout each stage, possess much greater levels of intelligence and more powerful attacks. So

now more than ever it's imperative that players work together as a team and find ways to overcome the challenges and obstacles that stand between them and victory.

New "Fury" transformations give characters even greater supernatural abilities and attacks, including lightning fast speed and the ability to fly. Warriors can now take to the skies and face off against their foes in spectacular aerial combat.

DYNASTY WARRIORS: Strikeforce is developed by Omega Force and is for 1 to 4 players. This game is rated "T" (Teen – Violence) by the ESRB.

About KOEI Corporation

Based in Burlingame, California, KOEI Corporation established operations in 1988 as the North American subsidiary of KOEI Co., Ltd. of Japan. KOEI is respected worldwide as the premier brand of strategy and simulation games, and is the innovator of the Tactical Action genre. The company's Warriors series of games have generated a combined 18 million units in global sales.

KOEI develops, publishes, and distributes interactive software for video game systems and personal computers. For fiscal 2008, KOEI posted worldwide revenues of \$286 million. KOEI maintains operations in Japan, the U.S., the UK, Canada, China, Korea, Taiwan, Singapore and Lithuania. More information about KOEI and its products can be found at www.koei.com.

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